AIR CAP POOL LEAGUE NEWS

LEAGUE DUES

WE HAVE SOME TEAMS THAT ARE CURRENTLY MORE THAT TWO WEEKS (\$56) BEHIND IN THE WEEKLY DUES. THE PAST DUE AMOUNTS ARE TO BE CAUGHT UP THIS WEEK. REMEMBER YOU PAY FOR 'BYE' WEEKS. YOU DO NOT PAY FOR THE OFF WEEKS. THE SESSION IS 14 WEEKS, SO YOUR TEAM IS REQUIRED TO PAY DUES FOR THOSE 14 WEEKS.

TEAMS THAT ARE MORE THAN TWO WEEKS (\$56) BEHIND AT SESSION END WILL HAVE A 15% PENALTY ON THEIR TEAM PAYBACK MONEY. THOSE TEAMS ALSO RUN THE RISK OF BEING DROPPED FROM THE LEAGUE AND NO LONGER PERMITTED TO PLAY IN THE AIR CAP POOL LEAGUE.

TEAM ROSTER

<u>ATTENTION TEAM CAPTAINS</u>...NEXT WEEK (WEEK #10) THIS SESSION'S TEAM **ROSTER** FORM WILL BE ATTACHED TO YOUR WEEKLY STATS PAGE. <u>TEAM CAPTAINS WILL BE</u> <u>REQUIRED TO FILL OUT THE ROSTER FORM</u> WITH NO MORE THAN <u>7</u> PLAYER NAMES.

THESE PLAYERS WILL BE THE ONLY PLAYERS YOU CAN PLAY DURING THE LAST 4 WEEKS OF THIS SESSION.

OTHER KEY ITEMS TO REMEMBER TO QUALIFY TO BE ON A FINAL ROSTER:

- ALL PLAYERS LISTED MUST HAVE AN <u>ESTABLISHED AVERAGE</u> EITHER THIS SESSION, OR LISTED IN THE CENTER SECTION OF YOUR PACKET FOLDER UNDER "ESTABLISHED PLAYER AVERAGE".
- IT TAKES **3 MATCHES** TO ESTABLISH AN AVERAGE. IF YOU HAVE A PLAYER THAT IS CURRENTLY ESTABLISHING THEIR AVERAGE (NO AVERAGE OR '2' ON THE STATS PAGE), MAKE SURE THAT PLAYER HAS 3 MATCHES IN BY WEEK #11, OR THAT PLAYER WILL NOT BE PERMITTED TO BE ON YOUR FINAL ROSTER.
- PLAYER'S ON FINAL ROSTERS MUST MEET THE DIVISIONAL GUIDELINES LISTED IN THE CENTER SECTION OF YOUR PACKET FOLDER UNDER "DIVISIONAL GUIDELINES".
- A PLAYER CAN ONLY BE ON ONE ROSTER IN THE SAME DIVISION. IF THE PLAYER HAS PLAYED ON A TEAM, THEY CANNOT SWITCH TO ANOTHER TEAM.

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