

AIR CAP POOL LEAGUE NEWS

LEAGUE DUES

A FEW TEAMS ARE RUNNING BEHIND IN THEIR LEAGUE DUES. IF YOUR TEAM IS OVER TWO WEEKS BEHIND, PLEASE GET CAUGHT UP WITHIN THE NEXT WEEK. IF THERE ARE EXTENUATING CIRCUMSTANCES, REACH OUT TO ME TO DISCUSS.

REMEMBER TEAMS THAT ARE BEHIND MORE THAN TWO WEEKS AT THE END OF THE SESSION WILL BE ASSESSED A 15% PENALTY. IF BEHIND MORE THAN YOUR PAYBACK, THE ENTIRE TEAM WILL BE BARRED FROM PLAYING IN FUTURE AIR CAP SESSIONS.

MAKE-UP MATCHES

FREQUENTLY I RECEIVE QUESTIONS WHY THE ROUNDS WIN/LOSS FOR THE MAKE-UP MATCH IS NOT WHAT IS ON THE STATS FOR THE LAST MATCH PLAYED. WHEN A MAKE-UP MATCH IS INPUT IN LEAGUE CENTRAL THE DATE/WEEK THAT THE MATCH WAS ORIGINALLY SCHEDULED IS WHAT THE SYSTEM USES. THE STATS PAGE WILL ALWAYS SHOW THE MATCH FOR THE LAST SCHEDULED WEEK. (EXAMPLE-LAST WEEK, TEAM PLAYED MAKE-UP FOR WEEK 3, LAST SCHEDULED WEEK WAS WEEK 9. STATS WILL SHOW THE RESULTS FOR WEEK 9.)

ONLY ONE MAKE-UP MATCH STILL NEEDS PLAYED, CLUB BILLIARDS – STEVE vs. CHAMPS 316 – CHRIS; TEAM CAPTAIN GET TOGETHER AND FIGURE OUT WHEN THIS MATCH CAN BE PLAYED.

ROSTERS

ROSTERS WILL BE SET ON **WEEK 14**. DURING THE LAST 4 WEEKS OF THE SESSION, ONLY PLAYERS ON YOUR ROSTER ARE PERMITTED TO PLAY ON YOUR TEAM. THIS IS TO PREVENT STACKING A TEAM ON THE LAST FEW WEEKS IN AN EFFORT TO GAIN A SCORING ADVANTAGE. ROSTERS WILL HAVE A MAXIMUM OF 7 PLAYERS AND MUST MEET DIVISION GUIDELINES WITH ESTABLISHED AVERAGES.