AIR CAP POOL LEAGUE NEWS

LEAGUE DUES

WE HAVE SOME TEAMS THAT ARE CURRENTLY MORE THAT TWO WEEKS BEHIND IN THE WEEKLY DUES. THE PAST DUE AMOUNTS ARE TO BE CAUGHT UP THIS WEEK.

TEAMS THAT ARE MORE THAN TWO WEEKS (\$56 [MASTER DIVISION \$80]) BEHIND AT SESSION END WILL HAVE A 15% PENALTY ON THEIR TEAM PAYBACK MONEY. THOSE TEAMS ALSO RUN THE RISK OF BEING DROPPED FROM THE LEAGUE AND NO LONGER PERMITTED TO PLAY IN THE AIR CAP POOL LEAGUE.

TEAM ROSTER

<u>ATTENTION TEAM CAPTAINS</u>...NEXT WEEK FOR THE REGULAR DIVISION (WEEK #14) THIS SESSION'S TEAM **ROSTER** FORM WILL BE IN YOUR PACKET. <u>TEAM CAPTAINS WILL</u> <u>BE REQUIRED TO FILL OUT THE ROSTER FORM</u> WITH NO MORE THAN <u>7</u> PLAYER NAMES. MASTER TEAMS WILL BE FILLING OUT THEIR ROSTERS THIS WEEK.

THESE PLAYERS WILL BE THE ONLY PLAYERS YOU CAN PLAY DURING THE LAST 4 WEEKS OF THIS SESSION.

OTHER KEY ITEMS TO REMEMBER TO QUALIFY TO BE ON A FINAL ROSTER:

- ALL PLAYERS LISTED MUST HAVE AN <u>ESTABLISHED AVERAGE</u> EITHER THIS SESSION, OR LISTED IN THE CENTER SECTION OF YOUR PACKET FOLDER UNDER "ESTABLISHED PLAYER AVERAGE".
- IT TAKES 3 MATCHES TO ESTABLISH AN AVERAGE. IF YOU HAVE A PLAYER THAT
 IS CURRENTLY ESTABLISHING THEIR AVERAGE (NO AVERAGE OR A '2' ON THE
 STATS PAGE), MAKE SURE THAT PLAYER HAS 3 MATCHES IN BEFORE WEEK #15,
 OR THAT PLAYER WILL NOT BE PERMITTED TO BE ON YOUR FINAL ROSTER.
- PLAYER'S ON FINAL ROSTERS MUST MEET THE DIVISIONAL GUIDELINES LISTED IN THE CENTER SECTION OF YOUR PACKET FOLDER UNDER "DIVISIONAL GUIDELINES".
- A PLAYER CAN ONLY BE ON **ONE ROSTER IN THE SAME DIVISION**. IF THE PLAYER
 HAS PLAYED ON A TEAM, THEY <u>CANNOT</u> SWITCH TO ANOTHER TEAM IN THE SAME
 NIGHT/DIVISION.

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